Dates:

January & February 2024

Branch: MacColl YMCA

the

Lap Pool - Open Swim

- Sunday | 12 PM 2:30 PM | 2 lanes
- Saturday | 12 PM 2:30 PM | 2 lanes

Activity Pool - Open Swim

- Sunday | 7 AM 2:30 PM
- Monday | 5:30 AM 10 AM, 12 PM 3 PM
- Tuesday | 5:30 AM 10 AM, 11 AM 3 PM, & 4 PM -8:30 PM
- Wednesday | 5:30 AM 3 PM
- Thursday | 5:30 AM 10 AM, 11 AM 3 PM, & 4 PM
 8:30 PM
- Friday | 5:30 AM 9:30 AM & 10:15 AM 8:30 PM
- Saturday | 7 AM 8:45 AM & 12 PM 2:30 PM

Water Slide

- Sunday | 11 AM 2:30 PM
- Tuesday | 4 PM 8 PM
- Thursday | 4 PM 8 PM
- Friday | 4 PM 8 PM
- Saturday | 12 PM 2:30 PM

Water Aerobics

- Monday/Wednesday | 11 AM 11:45 M (Aqua Tone)
- Tuesday/Thursday | 10 AM 10:45 AM (Aqua Blast)
- Tuesday/Thursday | 6:15 PM 7 PM (Water Aerobics)
- Friday | 9:30 AM 10:15 AM (Aqua Blast)

Pool Rules

- Anyone ages 17 years or younger must take a swim test
- Any child ages 5 or younger must wear a lifejacket or have an adult (18+) in the water with them
- All life jackets must be Coast Guard certified
- · No rough-housing or breath holding.

Lap Pool

- Sunday
 - 7 AM 11 AM | 6 lanes
 - 11 AM 12 pm | 4 lanes
 - 12 PM 2:30 PM | 4 lanes
- Monday
 - 5:30 AM 11 AM | 6 lanes
 - 11 AM 11:45 AM | 3 lanes
 - 11:45 AM 2:30 PM | 6 lanes
 - 4 PM 5 PM | 1 lane
 - 5 PM 5:30 PM | 4 lanes
- Tuesday
 - 5:30 AM 2:30 PM | 6 lanes
 - 5 PM 5:30 PM | 3 lanes
- Wednesday
 - 5:30 AM 11 AM | 6 lanes
 - 11 AM 11:45 AM | 3 lanes
 - 11:45 AM 2:30 PM | 6 lanes
 - 4 PM 5 PM | 1 lane
 - 5 PM 5:30 PM | 4 lanes
- Thursday
 - 5:30 AM 2:30 PM | 6 lanes
 - 4 PM 5 PM | 3 lanes
 - 5 PM 5:30 PM | 6 lanes
 - 5:30 PM 6:15 PM | 3 lanes
- Friday
 - 5:30 AM 2:30 PM | 6 lanes
 - 4 PM 5 PM | 3 lanes
 - 5 PM 5:30 PM | 6 lanes
 - 5:30 PM 7 PM | 2 lanes
- Saturday
 - 7 AM 8 AM | 6 lanes
 - 8 AM 8:45 AM | 3 lanes
 - 12 PM 2:30 PM | 4 lanes

Programs

- All programs require pre-registration (with the exception of Water Aerobics)
- Registration can be completed online or at the Welcome Center
- Programs are monthly and payment is due on the 25th of the month prior to the program